

TTopRPG hotkeys

Map (Not lighting or Map Builder mode)

* available to players as well

A* - attack arrow (right click to cancel)
 I* - roll initiative (combat only)
 M* - marker
 P* - path (paths on invisible icons are invisible)
 L* - rotate spotlight on icon or light
 R, H - reveal, hide (occlusions, when not on icon or marker)
 Delete, R* - remove marker*, icon, area effect, light
 Left Down* - drag map (when not on draggable object)
 Alt-click* - ruler (GM's is invisible)

Pathing, Ruler

B, Backspace - back one
 C, Esc - cancel
 P, D, Enter - end path/ruler
 S - start over
 Z, X, Space - end path/ruler and move icon (path only)
 Left Down - add another point (drag until lift)
 ALT or SHIFT - difficult terrain (x2); Both for (x4)

Icons

* available to players as well (can only alter PC icons)
 [] affects multiple selected icons
 [C] - conditions
 D - damage
 [E] - effects
 F* - find
 H - heal
 P* - plot path, move icon (if not locked)
 [R, Delete] - remove
 Q - quote
 S - combat status (triggered, end delay)
 T* - select associated tab
 [V] - toggle visibility
 [Left Down*] - drag icon (if not locked)
 [Enter*, Double Click*] - modify
 [SHIFT drag] - hide drag path
 SHIFT P then click* - start path in icon's space w/o moving it
 CTRL click/drag rectangle - select/de-select multiple icons
 [CTRL-C, V] - copy/paste icon(s)

Reveal/Hide/Explored (Occlusions)

R, H, E - ends or switches occlusion mode
 Space, D, Esc - ends occlusion mode
 Right click during draw - cancel

Sketch Mode

Left Down - draw lines
 Right Down/SHIFT - erase